

## CYO ZONE II SOCCER RULES 2011

If both coaches agree to play a game with substitute referees, the game counts. This rule applies when referees do not show up and both teams are present and prepared to play the game. (10/11/89 St. Marks)

Tiny Tots Division will have standard goals (6 ft wide by 4 ft high), goal areas (15 ft wide by 5 ft deep), and penalty areas (30 ft wide by 15 ft deep). (2001 St. Pius). The goalie must perform in the penalty area as is customary with older divisions. (8/31/89 Blessed Sacrament) If the ball goes out of bounds on the end line by the offense, play will be restarted with a goal kick as is customary with older divisions. If the ball goes out of bounds on the end line by the defense, play will be restarted with a corner kick as is customary with older divisions. (2001 St. Pius)

Penalty kicks for all divisions will be taken at 12 yards. There are no penalty kicks in Tot divisions.

Soccer teams will stand on opposite sidelines from each other with their fans. The team will have a designated area and will have a five (5) foot buffer zone away from all spectators or fans. (12/11/89 St. Johns)

Free substitution will be allowed in the second half of all Zone II soccer games after all players have played their 2 (two) full quarter. No free substitution will be allowed until all players have played their 2 full quarters. (9/18/90 St. Helenas)

Home field shall provide iced water for all soccer games. (1/20/90 Blessed Sacrament)

Two (2) referees will be assigned to all tiny and above games. (12/17/91 St. Johns)

All coaches must be 21 years of age or older. (12/17/91 St. Johns)

All teams will meet at the center of the playing field for a closing prayer at the end of each game. (2/16/93 OLPH)  
No exceptions!

Each team should purchase team drinks at the concession stand. A fine of \$25.00 per incident will be assessed to any team that distributes drinks not purchased at the concession stand. (7/19/94 OLPH)

Tiny Tots ONLY: Shall have a maximum of eight players on the field to play a game; seven position players and one (1) goalie. Tiny Tots will also play with a #3 ball. (7/19/94 OLPH)

Tiny and Peewees will play 8 on 8 which includes a goalie. Mites and Cubs will play 11 on 11.

Protest for soccer will **not** be allowed. (11/15/94 St. Peters) (Revised Nov. 1995)

Coaches need to fill the Referee's official score card properly. Be sure to note all absent players. A coach may bring a stick-on copy of the roster properly filled out.

Tots must have at least 5 players present to start a game at game time. All other divisions must have a minimum of 7 players present at game time to start and official game.

The official coaches box is designated 10 yards on either side of the midfield line. All coaches, players, and fans must stay within this area.

**INJURY RULE:** If a player is injured, the coach must make a decision at the time of the injury to mark the player down as injured or not. If the player is marked injured, he/she will get credit for the quarter played but cannot play any more in that game. If the player is not marked injured, the player must play a full quarter in this game in order to get credit for player participation.

If you have any questions concerning these rules, contact Hal Matthews at Home: 494-3290 or at Work: 590-1114.

Tot I (one) division will play as an instructional league. No score will be kept, one or two coaches may be on the field during play. Tot teams will not advance to city playoffs. (Rule passed at the 2000 rules meeting).

Lengths of game are as follows: Tots 4-8 minute quarters, Tiny, Pee wee, and Mites are 4-10 minute quarters.

Sizes of balls: Tots use #3 ball. Tiny and Pee wee use #4 ball, Mites and Cubs use #5 ball.

In Zone play, all ties will remain as ties.

**Playoffs will consist of:** if there is 2 divisions in one division the top two teams in each sub division will go to a playoff. Single divisions the top team will go to playoffs, ties for first place will have a one game playoff.